

# Inductive data

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# Overview

- 1 Why does induction work?
- 2 Other inductive sets
- 3 Inductive proofs
- 4 Closing

## Induction on $\mathbb{N}$

We introduced induction as a technique to prove things about natural numbers.

It makes some intuitive sense. But let's examine things more carefully.

## Defining $\mathbb{N}$

What are the natural numbers?

- 1 0 is a natural number.
- 2 For any natural number  $k$ ,  $k + 1$  is a natural number.  $\text{successor}(k)$
- 3  $\text{successor}$  is injective.
- 4 For every  $k$ ,  $\text{successor}(k) \neq 0$ .
- 5 Every natural number is either 0 or the successor of another natural number.

Are there any sets that satisfy properties 1-5 that *don't* look like  $\mathbb{N}$ ?

## Defining $\mathbb{N}$

Let's try again.

- 1 0 is a natural number.
- 2 For any natural number  $k$ ,  $k + 1$  is a natural number.  $\text{successor}(k)$
- 3  $\text{successor}$  is injective.
- 4 For every  $k$ ,  $\text{successor}(k) \neq 0$ .
- 5 Every natural number can be represented as a (finite) directed tree, where each node is either
  - labeled 0, and has no children; or
  - labeled  $\text{successor}$ , and has one child.

Condition 5 is equivalent to the principle of induction.

## Again, succinctly

We define  $\mathbb{N}$  to be an *inductive set* with *constructors*

- $0 : \mathbb{N}$
- *successor*:  $\mathbb{N} \rightarrow \mathbb{N}$ .

An inductive set is defined by giving a list of constructors that are assumed to satisfy properties 3-5.

See also: *inductive types* or *algebraic data types* in some programming languages.

Inductive sets are sets of “discrete objects.”

## And, recursion

Let  $A$  be any set,  $a \in A$ , and  $g : \mathbb{N} \times A \rightarrow A$ . There exists a unique function  $f : \mathbb{N} \rightarrow A$  satisfying the two clauses:

- $f(0) = a$
- $f(k + 1) = g(k, f(k))$

“Exists” and “unique.” In other words: “to define a function with domain  $\mathbb{N}$ , we can describe its behavior on the two constructors.”

Sounds a lot like induction. And the tree property.

## Inductive lists

Let  $A$  be a set. The set  $L(A)$  of lists of elements of  $A$  is an inductive set with constructors

- $\text{nil} : L(A)$
- $\text{cons} : A \times L(A) \rightarrow L(A)$

“To create a list, either create the empty list, or take a list and tack on one more value.”



## Induction on lists

- $\text{nil} : L(A)$
- $\text{cons} : A \times L(A) \rightarrow L(A)$

Tree property?

Induction principle?

To show that  $P(l)$  holds for every list  $l \in L(A)$ , show:

- $P(\text{nil})$
- For every  $a \in A$  and  $l \in L(A)$ ,  $P(l) \rightarrow P(\text{cons}(a, l))$

## Inductive integers?

Let's try to define  $\mathbb{Z}$  as an inductive set.

Constructors:

- $0 : \mathbb{Z}$
- $\text{successor} : \mathbb{Z} \rightarrow \mathbb{Z}$
- $\text{predecessor} : \mathbb{Z} \rightarrow \mathbb{Z}$

Fails: why?

# Inductive integers!

A working, if lame, attempt:

Constructors:

- $0 : \mathbb{Z}$
- $\text{posOfNat} : \mathbb{N} \rightarrow \mathbb{Z}$
- $\text{negOfNat} : \mathbb{N} \rightarrow \mathbb{Z}$

$\text{posOfNat}(n)$  “=”  $n + 1$

$\text{negOfNat}(n)$  “=”  $-(n + 1)$

## Inductive formulas

The set  $F$  of formulas of propositional logic is an inductive set with constructors

- $letter : \mathbb{N} \rightarrow F$
- $not : F \rightarrow F$
- $and : F \times F \rightarrow F$
- $or : F \times F \rightarrow F$
- $implies : F \times F \rightarrow F$
- $iff : F \times F \rightarrow F$

Principle of induction? To prove  $P(\varphi)$  holds for every prop formula  $\varphi$ , it suffices to show:

- $P(letter(i))$  for every  $i$  (“ $P$  holds of every propositional letter”)
- $P(\varphi) \rightarrow P(not(\varphi))$
- $P(\varphi_1) \wedge P(\varphi_2) \rightarrow P(and(\varphi_1, \varphi_2))$
- $P(\varphi_1) \wedge P(\varphi_2) \rightarrow P(or(\varphi_1, \varphi_2))$
- ...

# Inductive formulas

Recursion on formulas, in words:

To define a function  $f : F \rightarrow A$ , it suffices to describe the behavior of  $F$  on each constructor of  $F$ .

Example: evaluation  $E(\varphi)$  under a propositional assignment  $v : \mathbb{N} \rightarrow \{T, F\}$ .

- $E(\text{letter}(i)) = v(i)$
- $E(\text{not}(\varphi)) = \text{NOT}(E(\varphi))$
- $E(\text{and}(\varphi_1, \varphi_2)) = \text{AND}(E(\varphi_1), E(\varphi_2))$

Challenge: phrase this like we phrased recursion on  $\mathbb{N}$ .

## Proofs as data

We have a technique for figuring out if a propositional formula is *valid*: write the truth table, see if all columns are T.

This is more of a “process” than an “object.” Intuition: if you write down an argument like this, the only way I can check it is by doing it myself and comparing.

Other ways?

## Proofs as data: introduction rules

How can I prove  $\varphi_1 \wedge \varphi_2$ ? Prove  $\varphi_1$  and then prove  $\varphi_2$ .

How can I prove  $\varphi_1 \vee \varphi_2$ ? Prove  $\varphi_1$ . Alternatively, prove  $\varphi_2$ .

This sounds sort of inductive. Constructors?

- $and\_intro : proof(\varphi_1) \times proof(\varphi_2) \rightarrow proof(\varphi_1 \wedge \varphi_2)$
- $or\_intro\_left : proof(\varphi_1) \rightarrow proof(\varphi_1 \vee \varphi_2)$
- $or\_intro\_right : proof(\varphi_2) \rightarrow proof(\varphi_1 \vee \varphi_2)$

## Proofs as data: elimination rules

What can I do with a proof of  $\varphi_1 \wedge \varphi_2$ ? Prove  $\varphi_1$ . Alternatively, prove  $\varphi_2$ .

- $and\_elim\_left : proof(\varphi_1 \wedge \varphi_2) \rightarrow proof(\varphi_1)$
- $and\_elim\_right : proof(\varphi_1 \wedge \varphi_2) \rightarrow proof(\varphi_2)$

What can I do with a proof of  $\varphi_1 \vee \varphi_2$ ? Case split...tricky.

Need to analyze implication first, which also muddies the picture a bit.



## For another time

Can't dive into the details now. But we can make things more or less work.

*Induction on proofs??* “I can only construct proofs of valid formulas.”

*Recursion on proofs??* Given a proof, reconstruct the formula it proves—proof checking!

Proofs are directed trees!

## Final thoughts

We've seen a lot of topics this semester. Remember why we've done this:

- Vocabulary. Use the languages of logic, combinatorics, probability, ... as a shared, precise vocabulary for discussing problems.
- Abstraction. A lot of the problems we've studied will show up in different contexts, in and out of computer science. Remember our abstract solutions and adapt them to reality.
- Team problem solving. CS is collaborative, and hopefully you've gotten practice solving problems with a team.