Conditional Expectation (18.4.5)

Mean Time to Failure (18.4.6)

Optional: fixing the book

# **Conditional Expectation**

**Robert Y. Lewis** 

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Mean Time to Failure (18.4.6)

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#### Overview

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#### **Expectation definition**

Recall:

**Definition**: If *R* is a random variable defined on a sample space S, then the expectation of *R* is

$$\mathbb{E}[R] ::= \sum_{\omega \in S} R(\omega) \Pr[\omega].$$

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## Shortcut formula for expectation

Instead of summing over all outcomes, sometimes easier to group outcomes by the blocks defined by the random variable.

$$\mathbb{E}[R] = \sum_{x \in \operatorname{range}(R)} x \cdot \Pr[R = x].$$

Proof:
$$\mathbb{E}[R] = \sum_{\omega \in S} R(\omega) \Pr[\omega]$$
defn expt $= \sum_{x \in range(R)} \sum_{\omega \in [R=x]} R(\omega) \Pr[\omega]$ range is partition $= \sum_{x \in range(R)} \sum_{\omega \in [R=x]} x \Pr[\omega]$ defn  $R, \omega$  $= \sum_{x \in range(R)} x \sum_{\omega \in [R=x]} \Pr[\omega]$ factor out  $x$  $= \sum_{x \in range(R)} x \Pr[R = x]$ .defn event prob

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## Definition of conditional expectation

**Definition**: The conditional expectation of a random variable *R* given event *A* is:

$$\mathbb{E}[R|A] := \sum_{r \in \operatorname{range}(R)} r \cdot \Pr[R = r|A].$$

Example: *R* is the deck of cards example from before: value of card, 1 for ace, 10 for face.

$$\mathbb{E}[R|R < 10] \\ = \sum_{i=1}^{9} i \Pr[R = i|R < 10] \\ = \sum_{i=1}^{9} i \frac{\Pr[R = i \land R < 10]}{\Pr[R < 10]} \\ = \sum_{i=1}^{9} i \frac{\frac{1}{13}}{\frac{9}{13}} \\ = 1/9 \sum_{i=1}^{9} i \\ = 45/9 = 5.$$

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## The height of elephants

How tall are elephants on average? Don't know. Web search didn't help. Conditional expectations can!

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## Memoryless crash time

A program crashes at the end of each hour of use with probability p. Let C be the random variable for the time until a crash occurs. What is  $\mathbb{E}[C]$ ?

Let *A* be the event that the program crashes after the first hour and  $\overline{A}$  be the complementary event. Mean time to failure is

$$\mathbb{E}[C] = \mathbb{E}[C|A] \cdot \Pr[A] + \mathbb{E}[C|\overline{A}] \cdot \Pr[\overline{A}]$$

 $\mathbb{E}[C|A] = 1$  because A is the event that the program crashes after one hour.

 $\mathbb{E}[C|\overline{A}] = 1 + \mathbb{E}[C]$  because the program runs for an hour, then we're back in the original situation.

$$\begin{split} \mathbb{E}[C] &= 1 \cdot p + (1 + \mathbb{E}[C])(1 - p) \\ \mathbb{E}[C] &= p + 1 + \mathbb{E}[C] - p - p\mathbb{E}[C] \\ p\mathbb{E}[C] &= 1 \\ \mathbb{E}[C] &= 1/p \end{split}$$

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#### Mean time to failure

General principle:

If a system independently fails at each time step with probability p, then the expected number of steps up to the first failure is 1/p.

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# More failures

I'm driving down a street with lots of intersections with traffic lights. Each light is (independently) red 50% of the time and green 50% of the time. How many intersections do I expect to drive through before I stop?

failure	red light
hour	intersection
р	1/2
1/p	2

- Coin flips until heads? 2
- Cards until face card? 13/3 = 4.3 ish
- Insertions into a mostly-empty hash table before collision?

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#### Median

Not the same as mean or expected value. Intuitively, it's the "middle" of the set of values.

1, 3, **4**, 10, 1000

Useful sometimes for disregarding outlier values of a random variable. But expectation has better mathematical properties, so we'll focus on that.

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#### Median

**Definition** (from an earlier version of the textbook): The *median* of a random variable R is a value  $x \in range(R)$  such that

1

$$\Pr[R \le x] \ge \frac{1}{2}$$
$$\Pr[R \ge x] \ge \frac{1}{2}.$$

and

Why is this wrong?

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# Fixing the book's definition

Can you think of a better way to define this in the context of probability spaces? When does the concept make sense?